BDES (DXD Major) Recommended	Program of Study for Fall 2025 Inta	lke		2025/26
	d around in the terms and do not have to be tak			
It is up to each student to develop their own	path through the program and ensure they are	meeting prerequisites and graduation requirer	ments. Please use this chart in conjunction	
with the Course Planning Guide found on the	e Design - Students shared Google drive and the	Academic Program Progress Report [APPR] too	ol found in the student portal.	
Year 1	Year 2	Year 3	Year 4	**DXD Major Requirements List
	FALL	TERM		12-21 credits from this list:
ARTE110 Drawing	DESN220 Design Software II	DESN271 History of Mod. Des/Mat. Culture	DESN410 Design Studio IV	DESN243 DXD History, Theories and Issues
DESN110 Design Studio I	DESN231 Typography II	DESN313 Information Design I	Elective	DESN340 Web Design & Development I
DESN120 Design Software I	DESN240 Intro to Digital Experience Design	DXD Major Requirement	Elective	DESN342 DXD Theory, Mthds & Issues
DESN150 Image Structure and Meaning	DESN310 Design Studio III	DXD Major Requirement	Elective	DESN345 Service Design Seminar
ENGL102 Analysis and Argument	Program Option	DXD Major Requirement	Elective	DESN347 Immersive Learning I
WINTER TERM				DESN349 DXD Internship
DESN131 Typography I	DESN290 Business of Design	DESN480 Design Issues Seminar	DESN415 Design Studio V	DESN413 Information Design II
DESN171 History of Visual Comm. Design	DESN311 Corporate ID and Branding	DXD Major Requirement	Elective	DESN440 Web Design & Development II
DESN203 Concept Visualization	DESN344 Interaction Design I	DXD Major Requirement	Elective	DESN442 Info Arch and Content Strategy
DESN205 Design Studio II	DESN380 Design Research	DXD Major Requirement	Elective	DESN443 Multi-disciplinary DXD Studio
ENGL103, 104, or 105	Program Option	DXD Major Requirement	Elective	DESN444 Interaction Design II
	Requirements and	Program Options:		DESN445 Service Design Studio
Graduation Requirements:		Program Options (not all options may run in any given year):		DESN447 Immersive Learning II
69 credits of core courses		DESN200 Drawing for Illustration	DESN352 Image Manipulation & Post-Prod.	0-9 credits from this list:
6 credits of Program Options		DESN243 DXD History	DESN360 Video Production II	DESN246 Game Design I
24 credits of Electives*	Maximum of 12 credits at 100-level	DESN246 Game Design I	DESN361 Motion Graphics II	DESN260 Video Production I
21 credits of DXD Major Requirements**		DESN250 Introduction to Photography	DESN363 Intro to Visual Effects	DESN261 Motion Graphics I
		DESN260 Video Production I	DESN393 Multi-disciplinary VCD Studio	DESN361 Motion Graphics II
Elective Requirements (courses selected by the student, excl. those that use the DESN subject code):		DESN261 Motion Graphics I	DESN395 Internship	CMPT101 Introduction to Computing I
9 credits from Social Sciences (Psychology, Sociology, Anthropology, Political Science, Economics, and BCSC200)		DESN300 Illustration Techniques	DESN411 Vis. Identity Des. & Branding II	CMPT103 Introduction to Computing II
		DESN314 Environmental Graphic Design	DESN413 Information Design II	CMPT200 Data Structures and Algorithms
3 credits from Business (ACCT, BUSN, FNCE, HRMT, INFM, INSR, INTB, LEGL, MARK, MGMT, MGTS, MSYS, ORGA, PMGT, SCMT)		DESN315 Visual Narrative	DESN418 Advertising Design II	CMPT310 Computers and Society
		DESN316 Branded Environments	DESN440 Web Design & Development II	Not all options may run in any given yea
12 additional elective credits*		DESN317 Publication Design	DESN442 Info. Arch. & Content Strategy	
*Allowable Electives: Any course outside of the discipline with the exception of: ARTE106, ARTE111, AGAD107, BCSC102, ENGL108, ENGL111, ENGL199, ENGL211, VCPH100, WRIT101, DESN, PACT, TRVL, OAAS, OADM, OALS, OAMS, COOP		DESN318 Advertising Design I	DESN443 Multi-disciplinary DXD Studio	
		DESN340 Web Design & Development I	DESN444 Interaction Design II	
		DESN342 DXD & Usability: Methods/Pract.	DESN445 Service Design Studio	
		DESN345 Service Design Seminar	DESN447 Immersive Learning II	
		DESN347 Immersive Learning I	DESN460 Video Production III	
Program Options, Electives, and DXD Major Requirements are flexible as to which terms they are taken in as long as prerequisites are being met.		DESN349 DXD Internship	DESN485 Special Topics in Design	
		DESN350 Photo Lighting, Prod. & Styling		