

FACULTY OF ARTS AND SCIENCE DIGITAL EXPERIENCE DESIGN MINOR

2020/21 Academic Year

Overall Minor Requirements	
☐ 18 senior-level, non-duplicative credits	
Declaration Process	
The Digital Experience Design minor is a competitive minor. Students must complete or be enrolled in DESN 240 or CMPT 250 prior to the close of declarations. CMPT 250 can be used in place of DESN 240 in the minor. There are 10 seats available in the Digital Experience Design minor each year. Students will submit their declaration by January 15. Students who apply will be ranked by their admissions GPA, which is calculated using their most recent 24 credits of university-level course work, without breaking up a term. Applicants with the 10 highest GPAs will be admitted to the program. Students will be notified of the success or denial of their application to the Digital Experience Design minor no later than February 1.	
Minor Requirements	18 Credits
 □ DESN 240 Introduction to Digital Experience Design □ DESN 342 Digital Experience Design Theory, Methods, and Issues □ DESN 344 Interaction Design I □ DESN 442 Information Architecture Choose 6 credits: □ DESN 340 Web Design & Development I □ DESN 440 Web Design & Development II □ DESN 444 Interaction Design II □ DESN 445 Interaction Design III 	
Digital Experience Design Minor (18 credits) Total Credits:	

Important Planning Notes

- 1. The Digital Experience Design minor is an out-of-faculty minor. Students completing an out-of-faculty minor must complete their degree options from courses offered within the Faculty of Arts and Science.
- 2. Students may use CMPT 250 to fulfill the requirements in one of the Computer Science Major, the Computer Science Minor, or the Digital Experience Design minor.
- 3. Students are required to consult the MacEwan University academic calendar to ensure they meet prerequisites for all courses they enrol in.
- 4. Please keep in mind that course offerings will vary from academic year to academic year.